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Department of Computer Science Class: BSc VI Sem Subject : CC(Paper I) Question Bank

Unit I

- 1. Explain working of compiler with reference to its phases.
- 2. Write notes on the following:
 - (i) Compiler
 - (ii) Interpreter
 - (iii) Assembler
 - (iv) Translator.
- 3. What is Code Optimization? Explain with proper example.
- 4. Explain the function of "Book keeping" in compilation process.
- 5. Write a note on "Need of Compiler".
- 6. Explain intermediate code generation phase with example.
- 7. Write short note on Error Handling.
- 8. What is Addressing Mode? Explain any three addressing modes with example.
- 9. Draw phase diagram of compilation process and give purpose of each block.
- 10. Why are translators needed?
- 11. Explain the process of Error detection and reporting. Give its importance.
- 12. What are the different phases of Compilers ? Give its diagrammatic representation and explain
- 13. in brief the functions of each phrase.
- 14. Explain intermediate code generation with suitable example.
- 15. What do you mean by symbol table ? How is it managed in the compilation process

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Unit II

- 1. What is parameter transmission? Explain the following:
 - (i) Call-by-value
 - (ii) Call-by-reference.
- 2. Discuss salient features of good programming language.
- 3. Explain basic data structures in brief.
- 4. What are the types of statement? Explain simple and compound statement with example.
- 5. Explain hierarchical structure of programming language.
- 6. Draw and explain hierarchical structure of programming languages.
- 7. How is static storage allocation and dynamic storage allocation managed in HLL? Explain.
- 8. Explain the following semantic specifications :
 - (i) Interpretive
 - (ii) Translation
 - (iii) Axiomatic definition
 - (iv) Extensible definition
 - (v) Mathematical semantics.
- 9. List types of arrays. Explain any two.
- 10. List tokens and give one example of each.
- 11. Give definition of programming language. What is syntax and symantics of high level language?
- 12. What do you mean by lexical analysis? Explain alphabets and tokens with suitable example.
- 13. How are record structures defined in higher level language? Explain with example.
- 14. Explain the following memory allocation:
- (i) Stack allocation
- (ii) Heap allocation.

Unit III

1. What is Finite Automata? Give the transition function and language recognized by the NFA with example.

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- 2. Explain various rules of "Thomson Construction "for converting regular expression to NFA.
- 3. Show whether the grammar is ambiguous or not:
- 4. $S \rightarrow aSbS \mid bSaS \mid \in 5$
- 5. Convert the regular expression (a|b)*a into NFA using Thomson construction rules.
- 6. What is input buffering? Explain.
- 7. Explain role of Lexical Analyzer.
- 8. Draw Parse tree for the following expression :- id + id * id.
- 9. Write a short note on context free grammar
- 10. What is Regular Expression?
- 11. Explain the role of lexical analysis in the process of high level language compilation.
- 12. Explain the following terms in grammar:
 - **Terminals** (i)
 - (ii) **Start symbols**
 - (iii) **Nonterminals**
 - Production. (iv)
- 13. Draw the transition diagram for constant and explain it with example.

Unit IV

1. Write a note on "Register allocation and assignment".

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- 2. Explain operator precedence parser with suitable example.
- 3. What is a DAG? Construct a DAG for the following expression:

$$a + [b * (b - c)] + [(b - c) * d]$$

- 4. Explain shift reduce parsing with suitable example.
- 5. What do you mean by Handle Prunning? Explain.
- 6. Write short note on Loop Optimization.
- 7. Explain simple code generator.
- 8. Explain DAG representation of basic blocks.
- 9. What is Top Down parsing? Explain with example.
- 10. What are the capabilities of a symbol table?
- 11. Explain top-down passing for the following grammar:

$$S \rightarrow cAD$$

$$A \rightarrow ab/a$$
.

- 12. What are the contents of symbol table? Give the structure of symbol table.
- 13. Discuss Top-Down passing with example.